

# SPAR Lancashire School Games 2021

## Design a Game Competition

KS2 school children across Lancashire are tasked with designing a game or activity for their peers to play on LSG Day (Tuesday 22<sup>nd</sup> June 2021). Each class involved will then vote for their favourite game as designed by their classmates. Therefore, schools may have multiple entries across the four-year groups. The winning game in each SGO area will have a resource card and a short film produced as part of the LSG resource pack to be used across Lancashire on 22<sup>nd</sup> June 2021.

1. The game can be any of the following

**Personal Best / Individual Challenge**

**Team Event / Challenge (involving players or teams)**

2. Design a simple activity using items (if applicable) that would be available in a school setting.

*This activity could be delivered as part of the 'Create a Game' unit (Yr6) within the Lancashire PE Scheme of Work.*

3. Some questions for the children to consider:

**What is the aim of the game?** E.g. Gaining the most points or hitting a target or getting the fastest time or being the last person left in the game?

**How do you score?** E.g. be closest to or knocking down a target, are there bonus points for doing something 'extra' or minus points for doing something else?

***Then having played the game with others, can the children evaluate it?***

- Did the game work?
  - Did the players seem to enjoy it?
  - Would they now make any changes?
  - Is it simple to replicate elsewhere?
  - How can they make the game easier or harder?
4. For those that wish to, children can present their game to camera as a video. Diagrams, photo's or drawings are accepted too.
  5. Once the class has finalised the design of their games, the children should have a go at playing each others games where possible. Or, if not, they can consult the media associated instead.

6. The class then vote for their favourite game as designed by their classmate(s).
7. Schools winning game(s), one per class is allowed is sent to SGO before Thursday 27<sup>th</sup> May.
8. Borough winner is announced 8<sup>th</sup> June 2021.

	<h2>Ideas and considerations</h2>	
<b>Personal Best</b>	<ul style="list-style-type: none"> <li>* Probably targets individuals or small groups</li> <li>* Think about how to measure scores / success e.g. the total amount of x achieved or how many x against the clock</li> <li>* Be aware of limited space in other schools</li> <li>* Can you repurpose equipment?</li> <li>* Can the players get better?</li> <li>* Will a 'fun factor' make them want to get better or try again?</li> <li>* Will this game look the same at another school?</li> <li>* Remember about groups not mixing (bubbles)</li> <li>* Indoors or outdoors</li> </ul>	
<b>Team Game or Challenge</b>	<ul style="list-style-type: none"> <li>* Remember the teams will be of varying ages, sizes and abilities so consider that in your design</li> <li>* Is it a competitive, cooperative, or fun format? Could be some or all of these</li> <li>* Think about how it will be scored?</li> <li>* Are all the team fully involved?</li> <li>* Doesn't have to follow a traditional sport set up</li> <li>* Ensure it can attract less sporty people</li> <li>* Is there scope to add a novel scoring system?</li> <li>* Will music add a different feel?</li> <li>* Can the space and / or equipment be used differently</li> <li>* Remember that players only from same bubble will have to play against each other</li> </ul>	

### Key Dates

- Please submit your game design and accompanying media to your SGO by **Thursday 27<sup>th</sup> May 2021**
- SGO to announce winners **Tuesday 8<sup>th</sup> June 2021**
- Winning entries for each SGO area will form part of the SPAR Lancashire School Games on the **22<sup>nd</sup> June or at the School's convenience to take part.**